

CHARACTER NAME

SPECIES

TYPE(S)

CLASS

SPECIALIZATION

NATURE / AURA

ORIGIN

HELD ITEM

CONDITIONS

100

HP	ATK	DEF	SP.ATK	SP.DEF	SPE	IQ
MAXIMUM HP						
CURRENT HP	+	+	+	+	+	+
ENDURANCE	STRENGTH	PHYS.STATUS RESISTANCE	AWARENESS	SP.STATUS RESISTANCE	MOVEMENT	IQ SKILLS
					MOVEMENT SKILL	
					BATTLE MOVEMENT	

The diagram illustrates the 12 Personality Types based on three dichotomies: Social vs. Intellect, Exploration vs. Memory, and Intuition vs. Logic. The types are arranged in a 3x4 grid.

SOCIAL		EXPLORATION		INTELLECT	
INFLUENCE	DECEIVE	TRACKING	ECOLOGY	MEMORY	LOGIC
[Empty box]	[Empty box]	[Empty box]	[Empty box]	[Empty box]	[Empty box]
INTUITION		SNEAK		TRAPS	
[Empty box]	[Empty box]	[Empty box]	[Empty box]	[Empty box]	[Empty box]

MOVES		FRIENDSHIP TRACK	
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		FRIENDSHIP DICE	TIMES CLEARED
		ADVENTURE TOKENS	
		AVAILABLE TOKENS	MAXIMUM TOKENS

ABILITIES, FEATURES AND RARE QUALITIES

[illegible]